

# Presenter meets visitor

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Timpex as

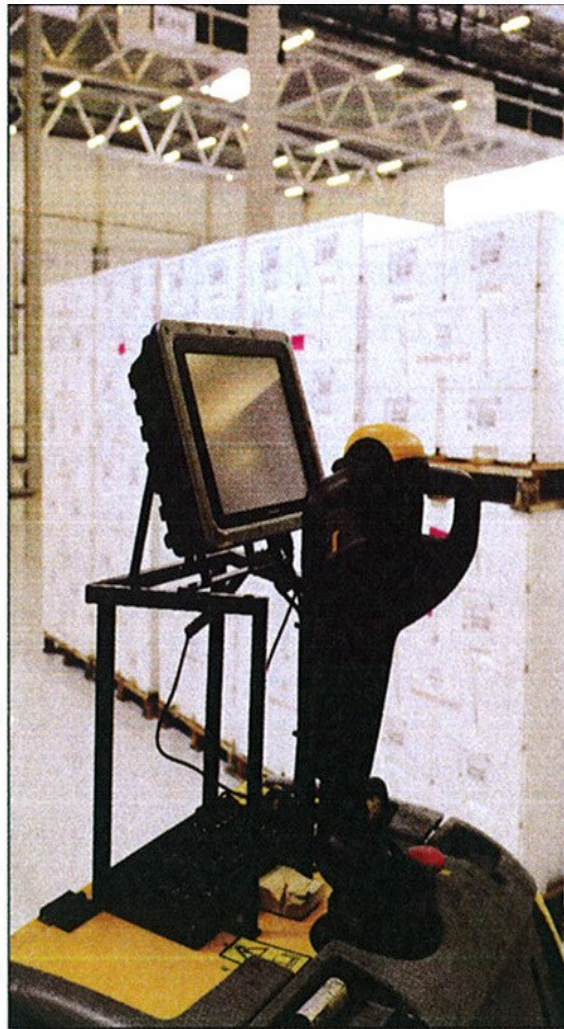
# Litt om Timpex as

- Utvikler programvare for transport, spedisjon, terminaltjenester ++
- Etablert i 1987
- Kundemasse: 150 transportører, 40 fiskeeksportører, 20 i handel/industri
- 16 ansatte
- 2 utviklere i Trondheim, fra 2011 blir vi 3
- 5 utviklere på Åndalsnes
- **Vi ønsker flere utviklere i Trondheim. Ta kontakt !**

# Presenter and Visitor

- Two powerful patterns
- Even more powerful when combined
- Presenter is easy to understand
- Visitor can make you dizzy the first time
- Visitor uses the true power of OO
- Let's start with an example..
- ..from the real world





# The view

Property ETA (Estimated time of arrival)

**WorkOrderListWindow**

## Available Workorders

Work Order	Type	Pallet Count	Gate	Est. Time	Priority	Status	Action
933	Unloading	43	05	27.01 06:00	Normal	In work	<b>Start</b>
922	Loading	32	13	26.01 07:22	Normal	In work	<b>Start</b>

**Property ETD (Estimated time of departure)**

**Pallet Info** **Logout**

Class OutboundWorkOrderDto

Class InboundWorkOrderDto

# How can we solve this ?

- We deal with two different classes here.
- They look similar, but differ by ETD and ETA.
- They have no Property that returns the string «Unloading» / «Loading»
- They have no Property that returns the string «In Work». (These are actually enums.)

# Dirty Solution #1: Let the view handle it

- We leave the classes unchanged.
- Let the view do the dirty work



```
public void AddWorkOrdersToGrid(IEnumerable<object> workOrders) //weak typing !
{
    foreach (object workOrder in workOrders)
    {
        if (workOrder is OutboundWorkOrderDto) //type checking!
        {
            var outboundWorkOrder = (OutboundWorkOrderDto)workOrder;
            AddOutboundWorkOrderToGrid(outboundWorkOrder); //do some really dirty work here
        }
        else if (workOrder is InboundWorkOrderDto) //type checking!
        {
            var inboundWorkOrder = (InboundWorkOrderDto)workOrder;
            AddInboundWorkOrderToGrid(inboundWorkOrder); //do some really dirty work here
        }
    }
}
```

- No strong typing
- If-switch
- Not type-safe
- A good old GUI hack

# Dirty solution #2: implement an interface

- Make both WorkOrder classes implement a common interface

```
•public interface IWorkOrderDto
{
    int WorkOrder { get; }
    string Type { get; }
    int PalletCount { get; }
    string Gate { get; }
    string ETX { get; }
    string Priority { get; }
    string Status { get; }
}
```

- OutboundWorkOrderDto : IWorkOrderDto
- InboundWorkOrderDto : IWorkOrderDto

# Why is this bad ?

- Aren't interfaces supposed to be good ?  
..making your code loosely coupled.
- OutboundWorkOrderDto / Inb.W.Dto are now responsible for two things:
  - Keeping track of dates, Pallets, Status etc..  
(logistics data)
  - Shaping data for the WorkOrderListView
- What happens when another view needs a slightly different data shaping ?

# The Single Responsibility Principle (SRP)

*A CLASS SHOULD HAVE ONE, AND ONLY ONE, REASON TO CHANGE.*

*A CLASS SHOULD DO ONLY ONE THING, AND DO IT WELL.*

- Clearly, OutboundWorkOrderDto, has two reasons to change:
  - When the view needs another shape of the data
  - When it needs to modify or extend its logistics data

# Solution #3: presenters

- The presenter is responsible for shaping the data for the view.
- OutboundWorkOrderPresenter
- InboundWorkOrderPresenter
- Both must implement a common interface: IWorkOrderPresenter

# IWorkOrderPresenter

```
public interface IWorkOrderPresenter
{
    int WorkOrder { get; }
    string Type { get; }
    int PalletCount { get; }
    string Gate { get; }
    string ETXDescription { get; }
    DateTime? ETX { get; }
    string Priority { get; }
    string Status { get; }
}
```

- This is actually the same interface as IWorkOrderDto, but OutboundWorkOrderDto / InboundWorkOrderDto don't inherit from it.
- Instead we have separate presenter classes with workorder instances as input

# OutboundWorkOrderPresenter

```
public class OutboundWorkOrderPresenter : IWorkOrderPresenter
```

```
{  
    private OutboundWorkOrderDto _workOrder;  
  
    public void SetWorkOrder(OutboundWorkOrderDto workOrder)  
    {  
        _workOrder = workOrder;  
    }  
  
    public int WorkOrder  
    {  
        get { return _workOrder.Id; }  
    }  
  
    public string Type  
    {  
        get  
        {  
            return "Loading";  
        }  
    }  
  
    public int PalletCount  
    {  
        get { return _workOrder.OrderLines.Count; }  
    }  
  
    public string Gate  
    {  
        get { return _workOrder.Gate; }  
    }  
}
```

Order goes here



//.....continues on next page

## ...continuing OutboundWorkOrderPresenter ...

```
//.....

public string ETXDescription
{
    get
    {
        if (_workOrder.Etd != null)
            return _workOrder.Etd.Value.ToString("dd.") + _workOrder.Etd.Value.ToString("MM ") +
                _workOrder.Etd.Value.ToShortTimeString();
        return String.Empty;
    }
}

public DateTime? ETX
{
    get
    {
        return _workOrder.Etd ;
    }
}

public string Priority
{
    get { return _workOrder.Priority.Name;}
}

public string Status
{
    get
    {
        return GetNameForCurrentStatusCode()
    }
}

private string GetNameForCurrentStatusCode()
{
    //implementation not shown here....
    //.....
}
}
```



# InboundWorkOrderPresenter

```
public class InboundWorkOrderPresenter
    : IWorkOrderPresenter
{
    private InboundWorkOrderDto _workOrder;

    public void SetWorkOrder(InboundWorkOrderDto workOrder)
    {
        _workOrder = workOrder;
    }

    public int WorkOrder
    {
        get { return _workOrder.Id; }
    }

    public string Type
    {
        get { return "Unloading"; }
    }

    public int PalletCount
    {
        get { return _workOrder.OrderLines.Count; }
    }

    public string Gate
    {
        get { return _workOrder.Gate; }
    }
}
```

//.....continues on next page

Order goes here



## ...continuing InboundWorkOrderPresenter ...

```
//.....

public string ETXDescription
{
    get
    {
        if (_workOrder.Eta != null)
            return _workOrder.Eta.Value.ToString("dd.") + _workOrder.Eta.Value.ToString("MM ") +
                _workOrder.Eta.Value.ToShortTimeString();
        return string.Empty;
    }
}

public DateTime? ETX
{
    get
    {
        return _workOrder.Eta ;
    }
}

public string Priority
{
    get { return _workOrder.Priority.Name; }
}

public string Status
{
    get { return GetStatusNameForWorkOrderStatus(); }
}

private string GetStatusNameForWorkOrderStatus()
{
    //implementation not shown here....
    //.....
}
}
```

# Transformation

- Assume we have service that returns both InboundWorkorderDtos and OutboundWorkOrderDtos
- *IEnumerable<object> GetWorkOrders()*
- We need to **transform** this to *IEnumerable<IWorkOrderPresenter>*
- Dealing with *object* means casting...
- *Let's change the signature of the service...but first..*

# Revised interface for dto's

```
public interface IWorkOrderDto
{
    int WorkOrder { get; }
    string Type { get; }
    int PalletCount { get; }
    string Gate { get; }
    string ETX { get; }
    string Priority { get; }
    string Status { get; }
}
```

REMOVE PROPERTIES  
RELATED TO DATA SHAPING

```
public interface IWorkOrderDto
{
    int Id { get; set; }
    DateTime? DoneDate { get; set; }
    string Warehouse { get; set; }
    ..
    ..
}
```

ONLY LOGISTICS DATA.  
NO DATA SHAPING .

- InboundWorkorderDto : IWorkOrderDto
- OutboundWorkorderDto : IWorkOrderDto
- We change the signature of the service:
- *IEnumerable<IWorkOrderDto>GetWorkOrders()*

# Using the transformer

```
IEnumerable<IWorkOrderDto> workOrders = workOrderService.GetWorkOrders();  
var transformer = new WorkOrdersToPresentersTransformer();  
IList<IWorkOrderPresenter> presenters = transformer.Transform(workOrders);
```

- How do we implement the transformer ?

# Transformer implementation

```
public class WorkOrdersToPresentersTransformer
{
    private IInboundWorkOrderPresenterFactory _inboundPresenterFactory.;
    private IOutboundWorkOrderPresenterFactory _outboundPresenterFactory.;
    private IList<IWorkOrderPresenter> _presenters;
    ...
    ...constructor injection of factories not shown here
    ..
    public IList<IWorkOrderPresenter> Transform(IEnumerable<IWorkOrderDto> workOrders)
    {
        _presenters = new List<IWorkOrderPresenter>();
        foreach (var workOrder in workOrders)
        {
            if (workOrder is OutboundWorkOrderDto)
            {
                var order = (OutboundWorkOrderDto) workOrder;
                var presenter = _outboundPresenterFactory.Create(order);
                _presenters.Add(presenter);
            }
            if (workOrder is InboundWorkOrderDto)
            {
                var order = (InboundWorkOrderDto)workOrder;
                var presenter = _inboundPresenterFactory.Create(order );
                _presenters.Add(presenter);
            }
        }
        OrderByETX();
        return _presenters;
    }

    private void OrderByETX()
    {
        var orderedPresenters = _presenters.OrderBy(x => x.ETX).ToList();
        _presenters = orderedPresenters;
    }
}
```

Type check!



# Visitor pattern

- WorkOrdersToPresentersTransformer is the **Visitor**
- IWorkOrderDto is the one being visited (Visitable)

I want to **visit** you in order to know your true type.  
I don't want to guess anymore.



WorkOrdersToPresentersTransformer  
(Visitor)

Sure. I will **accept** your visit as long as you are an IWorkOrderDtoVisitor



IWorkOrderDto  
(Visitable)

# IWorkOrderVisitor

```
public interface IWorkOrderVisitor
{
    void Visit(OutboundWorkOrderDto outboundWorkOrder);
    void Visit(InboundWorkOrderDto inboundWorkOrder);
}
```

## Revised IWorkOrderDto

```
public interface IWorkOrderDto
{
    int Id { get; set; }
    DateTime? DoneDate { get; set; }
    string Warehouse { get; set; }
    void Accept(IWorkOrderVisitor workOrderVisitor);
}
```



# The WorkOrderDto's

```
public class OutboundWorkOrderDto : IWorkOrderDto
{
    ...
    ....
    public void Accept(IWorkOrderVisitor workOrderVisitor)
    {
        workOrderVisitor.Visit(this);
    }
    ....
    ....
}
```

```
public class InboundWorkOrderDto : IWorkOrderDto
{
    ...
    ....
    public void Accept(IWorkOrderVisitor workOrderVisitor)
    {
        workOrderVisitor.Visit(this);
    }
    ....
    ....
}
```

# Revised Transformer

```
public class WorkOrdersToPresentersTransformer : IWorkOrderVisitor
{
    private IInboundWorkOrderPresenterFactory _inboundPresenterFactory;
    private IOutboundWorkOrderPresenterFactory _outboundPresenterFactory;
    private IList<IWorkOrderPresenter> _presenters;

    //..constructor with presenterFactories not shown here in order get all code in one page

    public IList<IWorkOrderPresenter> Transform(IEnumerable<IWorkOrderDto> workOrders)
    {
        _presenters = new List<IWorkOrderPresenter>();
        foreach (var workOrder in workOrders)
        {
            workOrder.Accept(this);
        }
        OrderByETX();
        return _presenters;
    }

    public void Visit(InboundWorkOrderDto inboundWorkOrder)
    {
        var presenter = _inboundPresenterFactory.Create( inboundWorkOrder);
        _presenters.Add(presenter);
    }

    public void Visit(OutboundWorkOrderDto outboundWorkOrder)
    {
        var presenter = _outboundPresenterFactory.Create( outboundWorkOrder );
        _presenters.Add(presenter);
    }

    private void OrderByETX()
    {
        var orderedPresenters = _presenters.OrderBy(x => x.ETX).ToList();
        _presenters = orderedPresenters;
    }
}
```

# Advantages

- Look mama, no ifs !
- True OOD
- Type-safe, strong typing.
- When introducing a new `WorkOrder` type...
  - ..inheriting from `IWorkOrderDto` ensures that it accepts the transformer (visitor)
  - ..add a `Visit(..)` method to the `IWorkOrderVisitor` (or else you will get a compile error!)
  - ..then the transformer must decide how to deal with the new `WorkOrder` type by implementing `Visit(«<theNewWorkOrderClass>» workOrder)`

# Are we done yet ?

**WorkOrderListWindow**

## Available Workorders

Work Order	Type	Pallet Count	Gate	Est. Time	Priority	Status	Action
933	Unloading	43	05	27.01 06:00	Normal	In work	<b>Start</b>
922	Loading	32	13	26.01 07:22	Normal	In work	<b>Start</b>

**Pallet Info** **Logout**

# Are there still any code smells ?

- The `IWorkOrderVisitor`, `InboundWorkOrderDto` and `OutboundWorkOrderDto` must be in the same assembly or we will get cyclic references.
- The `IWorkOrderVisitor` is depending on concrete dtos – makes testing harder.

# Dto interfaces (marker)

```
public interface IOutboundWorkOrderDto : IWorkOrderDto
```

```
{
```

```
public interface IInboundWorkOrderDto : IWorkOrderDto
```

```
{
```

```
public interface IWorkOrderDto
```

```
{
```

```
    public void Accept(IWorkOrderVisitor workOrderVisitor);
```

```
}
```

# Revised WorkOrderDto's

```
public class OutboundWorkOrderDto : IOutboundWorkOrderDto
{
    ...
    ....
    public void Accept(IWorkOrderVisitor workOrderVisitor)
    {
        workOrderVisitor.Visit(this);
    }
    ....
    ....
}
```

```
public class InboundWorkOrderDto : IInboundWorkOrderDto
{
    ...
    ....
    public void Accept(IWorkOrderVisitor workOrderVisitor)
    {
        workOrderVisitor.Visit(this);
    }
    ....
    ....
}
```

# Dto implementations

```
public class OutboundWorkOrderDto : IOutboundWorkOrderDto
{
    ...
    public void Accept(IWorkOrderVisitor visitor);
    {
        visitor.Visit(this);
    }
    ...
}
```

```
public class InboundWorkOrderDto : IInboundWorkOrderDto
{
    ...
    public void Accept(IWorkOrderVisitor visitor);
    {
        visitor.Visit(this);
    }
    ...
}
```



# Visitor interface

```
public interface IWorkOrderVisitor
{
    void Visit(IOutboundWorkOrderDto outboundWorkOrder);
    void Visit(IInboundWorkOrderDto inboundWorkOrder);
}
```

# Introduce a transformer interface

```
public interface IWorkOrdersToPresentersTransformer
{
    public IList<IWorkOrderPresenter> Transform(IEnumerable<IWorkOrderDto> workOrders)
}
```

# Transformer implementation

```
public class WorkOrdersToPresentersTransformer : IWorkOrdersToPresentersTransformer , IWorkOrderVisitor
{
    private IInboundWorkOrderPresenterFactory _inboundPresenterFactory.;
    private IOutboundWorkOrderPresenterFactory _outboundPresenterFactory.;
    private IList<IWorkOrderPresenter> _presenters;


    //..constructor with presenterFactories not shown here

    public IList<IWorkOrderPresenter> Transform(IEnumerable<IWorkOrderDto> workOrders)
    {
        _presenters = new List<IWorkOrderPresenter>();
        foreach (var workOrder in workOrders)
        {
            workOrder.Accept(this);
        }
        OrderByETX();
        return _presenters;
    }

    public void Visit(IInboundWorkOrderDto inboundWorkOrder)
    {
        var presenter = _inboundPresenterFactory.Create( inboundWorkOrder);
        _presenters.Add(presenter);
    }

    public void Visit(IOutboundWorkOrderDto outboundWorkOrder)
    {
        var presenter = _outboundPresenterFactory.Create( outboundWorkOrder );
        _presenters.Add(presenter);
    }
    private void OrderByETX()
    {
        var orderedPresenters = _presenters.OrderBy(x => x.ETX).ToList();
        _presenters = orderedPresenters;
    }
}
```

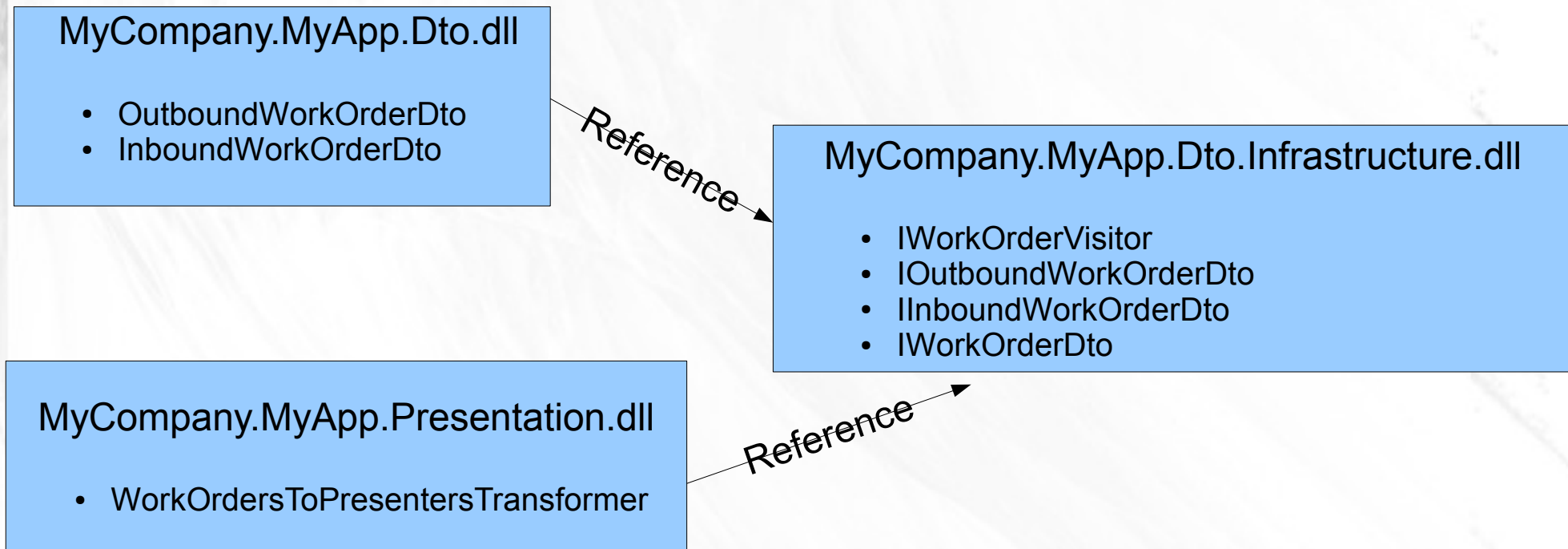
Interface  
instead of class



Interface  
instead of class



# Organizing the assemblies



# Done

WorkOrderListWindow

## Available Workorders

Work Order	Type	Pallet Count	Gate	Est. Time	Priority	Status	Action
933	Unloading	43	05	27.01 06:00	Normal	In work	<b>Start</b>
922	Loading	32	13	26.01 07:22	Normal	In work	<b>Start</b>

Pallet Info

Logout